

# Cutting-Planes for the Max-Cut Problem

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University of Warwick, July 2011

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# Outline

- Literature review
  - Max-Cut problem
  - ILP and IQP formulations
  - Product-type inequalities
- Separation algorithms
  - Triangle inequalities
  - Odd-clique and rounded-psd inequalities
  - Gap inequalities
- Some further 'tricks'
  - Strengthening of gap inequalities
  - Stabilisation
  - A 'special' triangle packing
- Computational results
- Conclusions

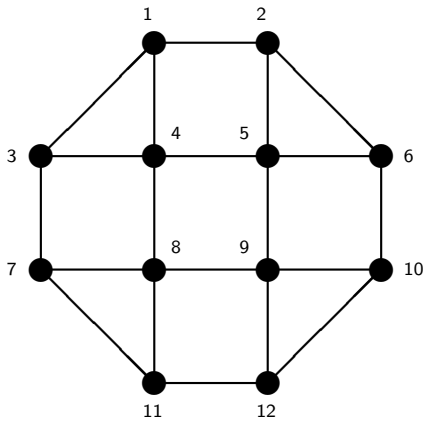
# The Max-Cut problem

The **Max-cut** problem is a well-known, fundamental and strongly  $\mathcal{NP}$ -hard combinatorial optimisation problem.

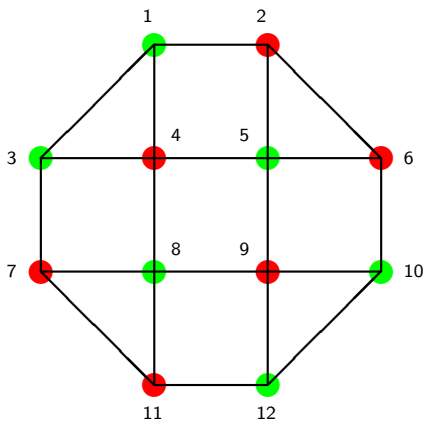
## Definition

Let  $G = (V, E)$  be an edge-weighted undirected graph. Max-cut calls for the vertex set to be partitioned into two subsets  $(S, V \setminus S)$ , in such a way that the sum of the weights on the edges crossing from  $S$  to its complement  $V \setminus S$  is maximised (i.e., looks for the cut  $\delta(S)$  of maximal weight).

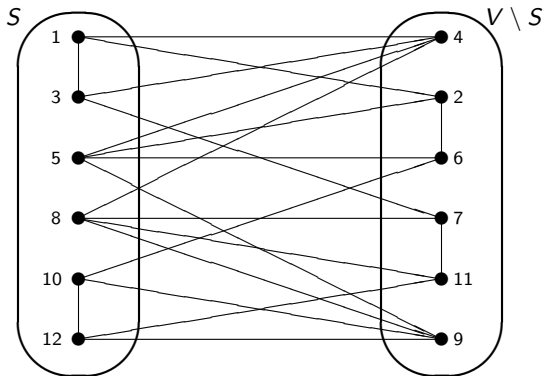
## Example



## Example (cont.)



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## Some well known facts

- Surprisingly many **applications** (physics, VLSI, scheduling)
- Strongly  **$\mathcal{NP}$ -hard** (Karp *et al.* 1972, Johnson & Stockmeyer 1975)
- Polynomial **solvable cases** are known (e.g., planar graphs)
- **0.878 approximation**-algorithm by Goemans & Williamson 1995
- W.l.o.g. one can always assume the **graph is complete**

## A 0-1 Linear Programming formulation

$$\begin{aligned} \max \quad & \sum_{1 \leq i < j \leq n} w_{ij} x_{ij} \\ \text{s.t.} \quad & x_{ij} + x_{ik} + x_{jk} \leq 2 \quad (1 \leq i < j < k \leq n) \\ & x_{ij} - x_{ik} - x_{jk} \leq 0 \quad (1 \leq i < j \leq n; k \neq i, j) \\ & x_{ij} \in \{0, 1\} \quad (1 \leq i < j \leq n) \end{aligned}$$

The convex hull in  $\mathbb{R}^{\binom{n}{2}}$  of solutions is called the **cut polytope** and often denoted by  $\text{CUT}_n$ .



# Product-type Inequalities

## Remark

*It turns out that many of the known valid inequalities are of **product type**:*

$$\sum_{1 \leq i < j \leq n} b_i b_j x_{ij} \leq r$$

*for some reals  $b_1, \dots, b_n$  and some real  $r$ .*

# Triangle inequalities

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- Triangle inequalities induce **facets** of  $\text{CUT}_n$  for all  $n$
- The polytope defined by triangle inequalities is called **metric** polytope and denoted by  $\text{MET}_n$
- Triangle inequalities provide a **complete description** for  $n \leq 4$
- Triangle inequalities are of **product-type**

## An Integer Quadratic Programming formulation

$$\text{Let } y_i = \begin{cases} 1 & \text{if } i \in S \\ -1 & \text{if } i \in V \setminus S \end{cases}$$

So,  $y_i$  takes the value **1** if vertex  $i$  is **on one shore** of the cut, and **-1** if it is **on the other**. Then the max-cut problem can be formulated as the following **integer quadratic program**:

$$\begin{aligned} \max \quad & \frac{1}{2} \sum_{1 \leq i < j \leq n} w_{ij} (1 - y_i y_j) \\ \text{s.t.} \quad & y_i \in \{-1, +1\} \quad (i \in V) \end{aligned}$$

## SDP relaxation

If we define an  $n \times n$  matrix  $Y$  in which, for all  $i, j$ , the entry  $Y_{ij}$  represents the product  $y_i y_j$ , then the max-cut problem can be formulated as a **semidefinite program**:

$$\begin{aligned} \max \quad & \frac{1}{2} \sum_{1 \leq i < j \leq n} w_{ij} (1 - Y_{ij}) \\ \text{s.t.} \quad & Y_{ii} = 1 \quad (i \in V) \\ & \text{rank}(Y) = 1 \\ & Y \in \mathcal{S}_+^n \end{aligned}$$

The **SDP relaxation** is derived by **dropping the  $\text{rank}(Y) = 1$**  constraint.

## Positive Semidefinite (psd) inequalities

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The projection of the elliptope is defined by the following **positive semidefinite (psd)** inequalities:

$$\sum_{1 \leq i < j \leq n} b_i b_j x_{ij} \leq \sigma(b)^2 / 4 \quad (\forall b \in \mathbb{R}^n), \quad (3)$$

where  $\sigma(b)$  denotes  $\sum_{i=1}^n b_i$ .

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Psd-inequalities are of **product-type**

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(In fact, we can assume that  $\sigma(b)$  is odd without losing any important inequalities.) This leads to the following rounded-psd inequalities:

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In the **special case** where  $b \in \{-1, 0, +1\}^n$ , the rounded-psd inequalities reduce to the **odd-clique** inequalities (Barahona & Mahjoub) .

# Gap Inequalities

The rounded psd inequalities are formed by taking a psd inequality and reducing the right hand side.

Taking this idea further, we can **reduce the right hand side until the constraint becomes supporting**.

This leads to the **gap** inequalities of Laurent & Poljak 1996, which take the form:

$$\sum_{1 \leq i < j \leq n} b_i b_j x_{ij} \leq (\sigma(b)^2 - \gamma(b)^2) / 4 \quad (\forall b \in \mathbb{Z}^n), \quad (5)$$

where  $\gamma(b) := \min \{|z^T b| : z \in \{\pm 1\}^n\}$  is the so-called **gap of  $b$** .



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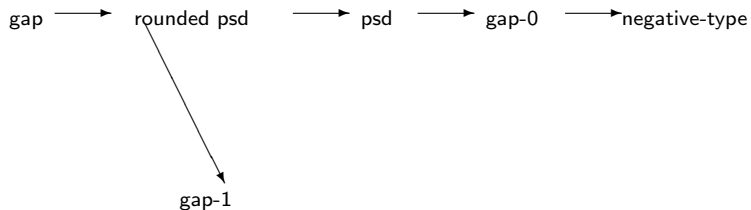
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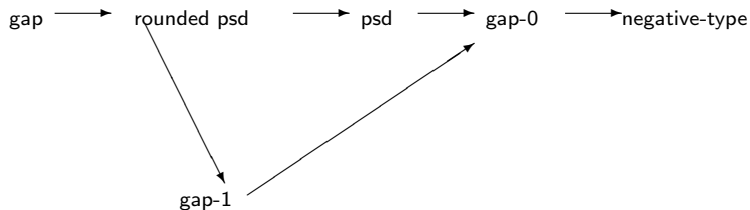


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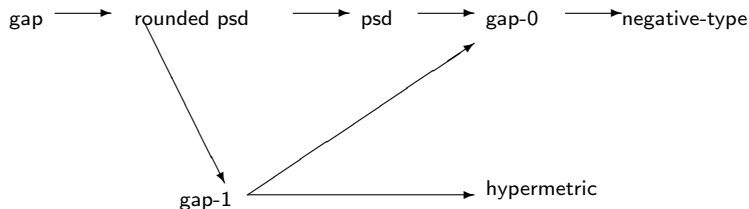


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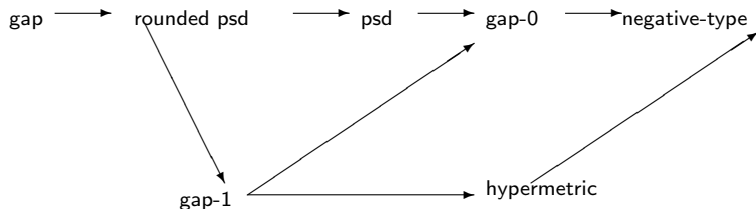


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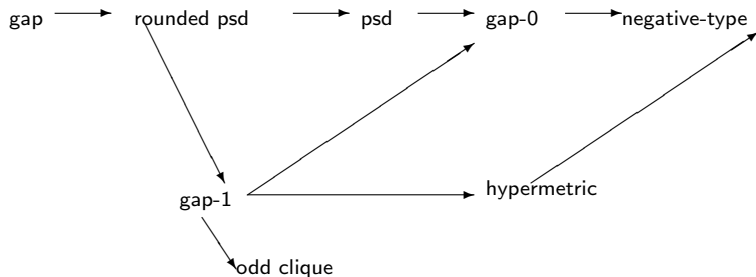


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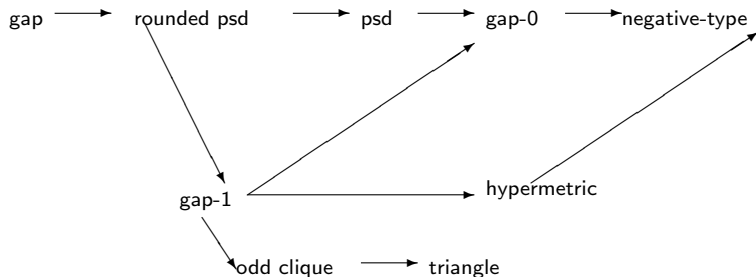


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Thus they have received little attention so far...

## Separation of Triangle Inequalities

Triangle inequalities can be separated in  $\mathcal{O}(n^3)$  time by mere enumeration.

The following Algorithm 1 still runs in  $\mathcal{O}(n^3)$  time, but has the advantage of generating only  $\mathcal{O}(n^2)$  inequalities.

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**Algorithm 1:** Heuristic separation algorithm for Triangle inequalities.

---

**Input:** A point  $x^* \in \mathbb{R}^{\binom{n}{2}}$  to be separated.  
**Output:** FAILURE or a violated triangle inequality.

```

1 for  $1 \leq i < j \leq n$  do
2   if  $x_{ij}^* > (2 + \epsilon)/3$  then
3     Find  $k : x_{ik}^* + x_{jk}^* = \max_{h=j+1 \dots n} \{x_{ih}^* + x_{jh}^*\}$ ;
4     if  $x_{ij}^* + x_{ik}^* + x_{jk}^* \geq 2 + \epsilon$  then
5       | Return violated inequality  $x_{ij} + x_{ik} + x_{jk} \leq 2$ ;
6     end
7   end
8   if  $x_{ij}^* > \epsilon$  then
9     Find  $k : x_{ik}^* + x_{jk}^* = \min_{h=1 \dots n} \{x_{ih}^* + x_{jh}^*\}$ ;
10    if  $x_{ij}^* - x_{ik}^* - x_{jk}^* \geq \epsilon$  then
11      | Return violated inequality  $x_{ij} - x_{ik} - x_{jk} \leq 0$ ;
12    end
13  end
14 end

```

---



## Separation of Odd-Clique Inequalities

Using the [mapping](#), the odd clique inequalities can be written as:

$$b^T Y b \geq 1 \quad (\forall b \in \{0, \pm 1\}^n : \sigma(b) \text{ odd}).$$

If  $Y^*$  (the point to be separated) is [psd](#), then the separation problem reduces to the following [Convex Integer Quadratic Programme \(CIQP\)](#):

$$\min \left\{ b^T Y^* b : \sigma(b) = 2k + 1, b \in \{0, \pm 1\}^n, k \in \mathbb{Z}_+ \right\}.$$

There is good software available for solving CIQPs.

If  $Y^*$  is not psd, then one must use a slightly different approach...

## Separation of Odd-Clique Inequalities (cont.)

The **odd-clique heuristic** of Helmberg & Rendl 1998 is a simple **greedy**:

- The basic idea consists in keeping **collection of odd clique** (including triangle) inequalities from which new odd clique inequalities can be derived
- For each inequality in the collection, the algorithm tries to **extend the clique by inserting two nodes** in the hope of obtaining a new violated odd clique inequality, that is added to the current pool.
- The advantage of this heuristic is that the inequalities **start out very sparse and get denser** as the algorithm progresses.

## Separation of Rounded-psd Inequalities

Similarly to the case of odd-clique inequalities, **rounded-psd** inequalities can be **separated exactly via CIQP**.

Another approach is to use a **greedy heuristic, similar** to the one of Helmberg & Rendl 1998 for **odd-clique** inequalities.

- Take a previously-generated round psd inequality (which could be a triangle or an odd-clique inequality)
- Test whether a violated rounded psd inequality can be obtained by incrementing or decrementing two of the components of the  $b$  vector.

## Heuristic separation of Gap Inequalities

We present now an  $\mathcal{O}(n^2 u)$  (where  $u$  is an UB on  $\|b\|_1 = \sum_{i=1}^n |b_i|$ ) heuristic separation scheme for gap inequalities.

It is based on the spectral decomposition of the current solution  $Y^*$ .

## Heuristic separation of Gap Inequalities (cont.)

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- Round the components of  $b^*$  to integers
- Compute the gap of  $b^*$  and check the corresponding gap inequality for violation.

## Heuristic separation of Gap Inequalities (cont.)

Note that

$$\gamma(b) = \|b\|_1 - 2 \text{ SSP},$$

where SSP is the solution to the following subset-sum problem:

$$\max \left\{ \sum_{i=1}^n |b_i| y_i : \sum_{i=1}^n |b_i| y_i \leq \left\lfloor \frac{\|b\|_1}{2} \right\rfloor, y \in \{0, 1\}^n \right\}.$$

This subset-sum problem can be solved in  $\mathcal{O}(n\|b\|_1)$  time by dynamic programming.

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- 3 We can **adjust the vector  $b^*$**  and try to **maximise the violation** of the resulting gap inequality (strengthening).



## Strengthening of Gap Inequalities (cont.)

- 1 For  $r = 0, \dots, u$ , let

$$f(r) = \max \left\{ \sum_{j \neq i} |b_j| y_j : \sum_{j \neq i} |b_j| y_j \leq r, y \in \{0, 1\}^n \right\}$$

- 2 Set  $b' = \begin{cases} b_j & \text{if } j \neq i \\ b_i + \Delta & \text{if } j = i \end{cases}$  note that  $\|b'\|_1 = \|b\|_1 + |b_i + \Delta| - b_i$

$$\text{GAP}' : \sum_{1 \leq i < j \leq n} b_i b_j x_{ij} + \Delta \sum_{j \neq i} b_j x_{ij} \leq (\sigma(b')^2 - \gamma(b')^2) / 4 \quad (\forall b \in \mathbb{Z}^n)$$

## Strengthening of Gap Inequalities (cont.)

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$$\begin{aligned} \text{SSP}' &= \max \quad |b_i + \Delta| y_i + \sum_{k \neq i} |b_k| y_k \\ \text{s.t.} \quad &|b_i + \Delta| y_i + \sum_{k \neq i} |b_k| y_k \leq \left\lfloor \frac{\|b'\|_1}{2} \right\rfloor \\ &y \in \{0, 1\}^n \end{aligned}$$

$$\text{That is } \text{SSP}' = \max \left\{ f \left( \left\lfloor \frac{\|b'\|_1}{2} \right\rfloor \right), |b_i + \Delta| + f \left( \left\lfloor \frac{\|b'\|_1}{2} \right\rfloor - |b_i + \Delta| \right) \right\}$$

- 3 Set  $\gamma(b') = \|b'\|_1 - 2\text{SSP}'$  and export the stronger gap inequality

# Primal Stabilisation

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- 3 Run a cutting-plane algorithm
- 4 If no more psd inequalities are violated (within some tolerance), or if none of the lower and upper bounds are binding, remove the lower and upper bounds

# Edge-disjoint Triangle Packing

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This leads to the idea of finding a **maximum cardinality packing of edge-disjoint triangles** in the complete graph  $K_n$ .

For each triangle in the packing, we have **four TIs to choose from**. So we **select the best one** according to the signs of the weights of the corresponding edges.

## Computational results

We summarise the results obtained from the application of two cutting plane schemes on a subset of Max-Cut instances taken from the [Biq Mac Library](http://BiqMac.uni-klu.ac.at)<sup>3</sup>.

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- Each row is the [average of 10 instances](#) of the given class.

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# Computational results (cont.)

	% IG TIs	% IG SDP	Mult.GAPs		Mult.GAPs+TIs	
			% IG	Time (scs)	% IG	Time (scs)
g_05_60	10.83	2.52	5.31	60	1.84	275
g_05_80	13.26	2.18	4.81	180	1.59	2685
g_05_100	15.28	2.23	5.01	600	1.93	15383
pmd1_80	102.1	22.3	35.55	180	15.12	3650

**Table:** Integrality gaps of various relaxations of the max-cut problem.

## Conclusions

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- Odd clique and rounded psd inequalities generally do not help in terms of bound quality, but can be useful to reduce the number of triangle inequalities in the LP
- Finally, the results presented refer to GAP inequalities **without strengthening**. In fact, after many experiments, we noticed that the best set-up for our cutting-plane scheme, is separating 'rounds' of GAP inequalities, by generating one inequality for each negative eigenvalue in the  $Y$  matrix.

Ta!